

# PALETTE

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BRUSH PACK 03 • RUNS & ARPS

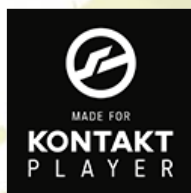
## Reference Manual



RRA004 | v.1.2

## Contents

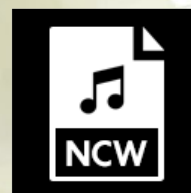
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**WORKS WITH THE  
FREE KONTAKT PLAYER**



**COMPATIBLE WITH  
KOMplete KONTROL**



**LOSSLESS NCW SAMPLES  
24 BIT / 44.1 KHZ**

# WELCOME TO PALETTE

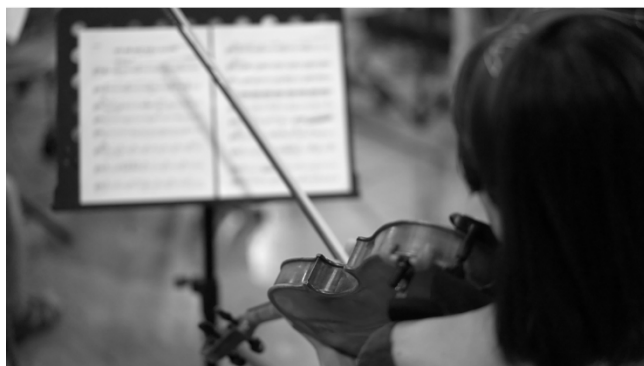


**Palette** is a series of thematic professional orchestral and cinematic Kontakt virtual instruments for songwriters and media composers. It was recorded in a dedicated hall with world-renowned performers by a passionate and experienced team. It was a dream come true for us to make and we hope this expansive set of scoring tools inspires you to write scores of great music.

**Palette – Runs & Arps** is the most in-depth virtual instrument for real recorded (not scripted) orchestral scales and arpeggios ever assembled. We felt there was simply no better way to capture the emotion and subtle nuances of these unique articulations than to record them in their entirety, so we recorded both strings and woodwinds ensembles playing scales in 6 primary modes – Major, Natural Minor, Harmonic Minor, Melodic Minor, Whole Tone and Chromatic – each with up to 13 variations. There are also 20 kinds of arpeggios in 4 modes – Major, Minor, Diminished and

Augmented. Every run/arp has 2 round robins, can be performed in every key and can sync to your host's tempo. In total there are over 1,600 performances!

As with the entire Palette line, our players were recorded in standard orchestral seating position with 3 microphone perspectives – Close, Decca Tree and Hall. The room is spacious but fairly dry, which allows for easy blending with other libraries using your favorite reverbs so you're not limited to the sound of one particular hall. Since **Palette – Runs & Arps** was recorded by the same amazing musicians and production team with the same equipment and in the same hall, it was designed to blend perfectly with all the other **Palette** libraries.

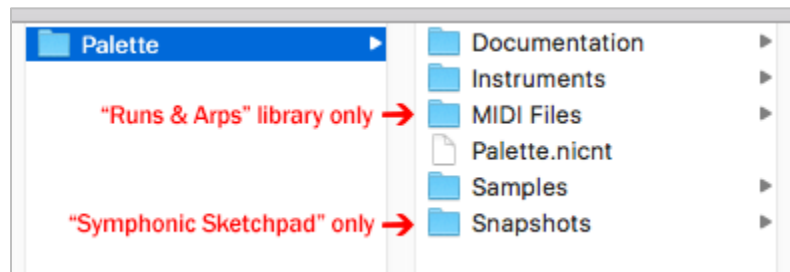


## DOWNLOAD & INSTALLATION

### *If this is your FIRST Palette product...*

1. From your User Account downloads page (or your email), download all the .rar files. You should have one .rar titled **"Palette ... Main"** and several numbered .rar's starting with **"Palette ... Samples.part01."** Check that their file sizes match what's listed in your download email.
2. To properly install the library you'll need to use .rar extraction software. PC users can download the free [WinRAR](#) application, or Mac users download the free [Keka](#) app.

3. With the proper RAR extraction app installed, **double-click the "Palette ... Main.rar."** When the extraction is complete you should have a folder titled **"Palette"** with contents that match the illustration here -> *The "MIDI Files" and "Snapshots"*



- folders are exclusive to our "Runs & Arps" and "Symphonic Sketchpad" libraries, respectively.*
4. **Double-click the "Palette ... Samples.part01.rar"** file to begin extracting your samples. You do not need to extract the other numbered .rar files as they will be extracted automatically in sequence. To ensure proper installation, make sure everything gets extracted into the same folder location as your "Palette" folder from step 3 above. If separate folders are created, you will need to combine/merge their contents into a single "Palette" folder.
  5. If you've downloaded and extracted the files correctly, you should now have one folder labeled "Palette" with contents that still match the illustration above. You can now safely move it to the hard drive location of your choice and delete all the .rar files.
  6. If you don't already have Kontakt or the free Kontakt Player, get them [here](#). Palette requires version 5.6.8 or above. If you don't already have Native Access, get it [here](#).
  7. **Run the Native Access application** and log into your Native Instruments account. **Click the "Add a serial" button**, which opens a window where you can enter the serial number you received with Palette. Copy the serial number from your download email, click inside the first box and paste it. **Click the "Add Serial" button.** On the next page, **click the "Browse" button** and navigate to the location of your library on your hard drive. Make sure to select the main Palette folder and not one of the subfolders, **then click "Open."** Check that the correct file path is displayed under the name of the library. **Click "Install"** to complete the installation process. When you launch Kontakt the library should now appear in the Libraries tab.

### *If you ALREADY OWN other Palette products...*

1. Just repeat steps 1-4 above, making sure to extract your .rar files into your original Palette folder. All your Palette products live together in the same master "Palette" folder and use your original, single serial number. You do not need to register it a second time, so you can skip steps 6-8 above.

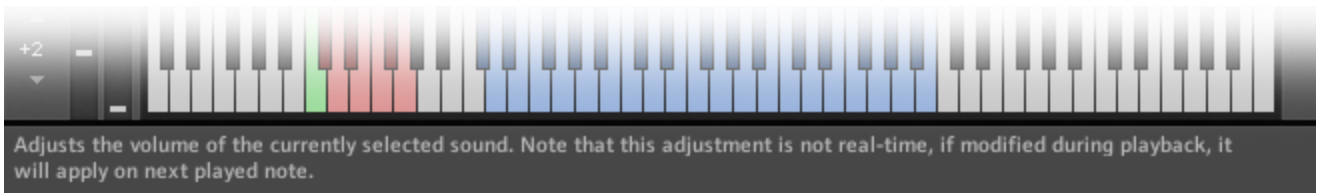



5. **\*TIP\*** - *We strongly recommend performing a "batch resave" process on your master Palette folder after installation to shorten load times and optimize performance. For easy instructions [click here](#).*

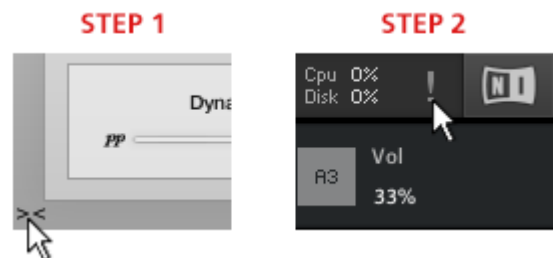
# GUI

**Palette - Runs & Arps** includes 2 Kontakt Instruments (.nki's). Let's go through the features of the GUI. But first, 2 very handy tips:

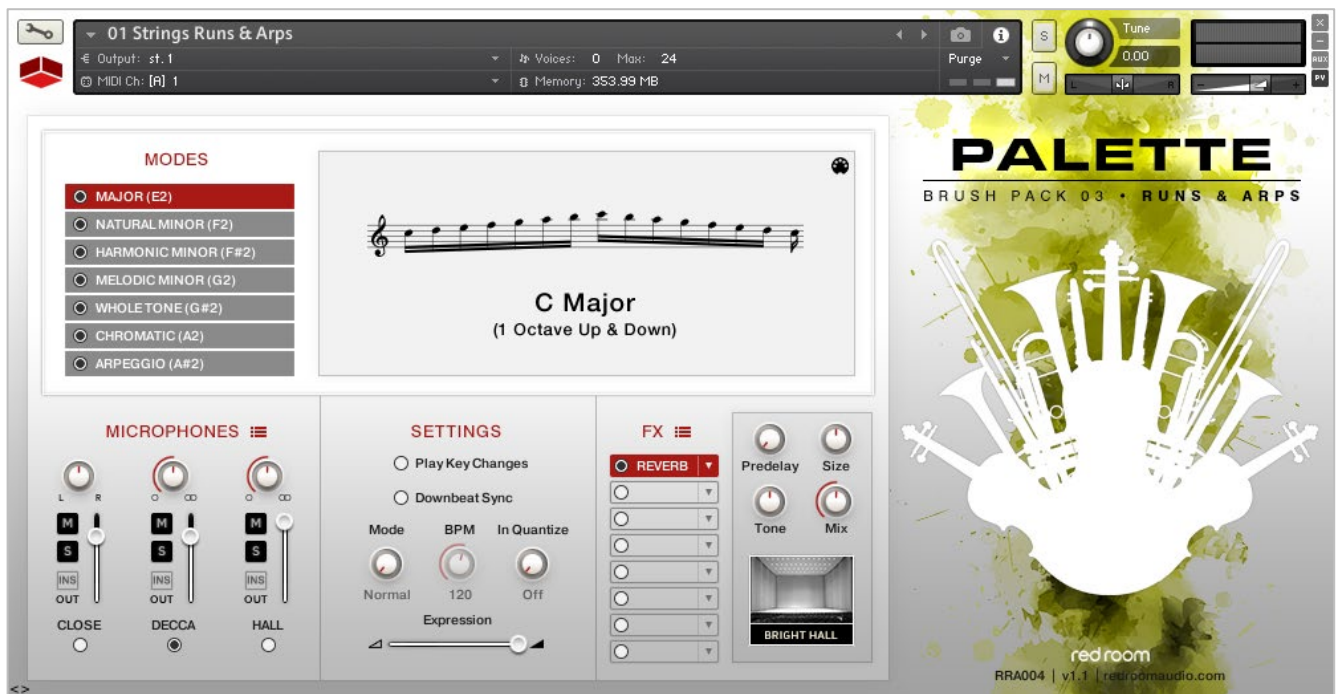
 **\*TIP\*** - We've added handy help text for every control in our GUI! If you're unclear as to the function of a control simply hover over it and the help text appears at the bottom of the Kontakt window.



 **\*TIP\*** - **Palette - Runs & Arps** makes use of Kontakt 5.6.8's full available 1000-pixel wide GUI. Since some users may be viewing on laptops or lower resolution monitors, we've also included a trick to narrow the GUI to eliminate the fancy artwork and display only the primary, usable portion.



To go narrow, simply click on the small double-arrows in the lower left of the GUI. Then, to complete the transformation, click on the exclamation point (!) in the top right corner of Kontakt. Voila! Repeat this same process to go wide again.

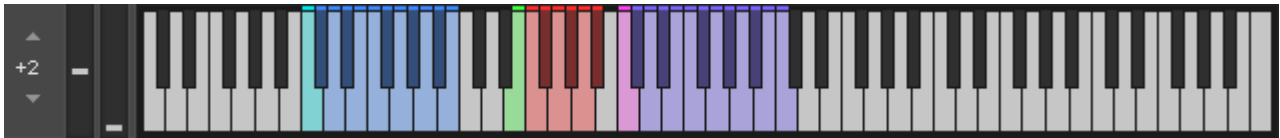




## Modes

At the top left of the GUI you'll find the Modes panel. The gray buttons on the left show the names of the 7 Modes and the location of their keyswitches. Click a button or press its keyswitch to load those samples. Use the radial buttons to unload Modes you don't need to help save RAM.

On the Kontakt keyboard you'll see 3 sets of colored keys. The first set (light blue) is where you select the key of your run. The second set (red), as discussed above, selects the Mode. The third set (purple) is where you can perform all the runs that are available in that key & Mode. This will vary from Mode to Mode.



## Notation Display

At the top right you'll find the Notation Display panel, which gives you a visual of the score for the last played run/arp. Clicking the small MIDI icon in the top right of the panel turns on MIDI export mode. When enabled (red) you can click anywhere in the panel and drag the MIDI data into your DAW. This is useful when you need to create scores from your mockups to give to a live orchestra.

## Microphones

The second panel of the GUI contains the microphone controls. For each of the 3 mic positions - **Close**, **Decca** and **Hall** - there's an on/off button (turn off unneeded mics to save RAM), volume fader, pan knob, mute & solo buttons and a button to select the output channel for cases when you'd like each mics routed to different tracks in your DAW. The red "hamburger" button allows you to save/load mixer settings.

## Settings

The third (bottom center) panel contains the Expression (volume) slider and several handy performance controls.

**Play Key Changes:** When enabled, playing a different root key will trigger the last played run type at the new root key.

**Downbeat Sync:** When enabled, the speed of the run is adjusted so that the last note will always land on the downbeat of the next bar.

**Speed Mode:** This knob selects how the instrument syncs to host tempo. "Normal" matches host tempo, "Double" plays twice the speed of host tempo, and "Half" plays at half the host tempo. "Manual" unsyncs all runs from host tempo and activates the BPM knob, which allows you to enter any BPM manually.

**In Quantize:** This handy feature delays the MIDI input so that the run always starts at the beginning of the selected note division.

## FX

The fourth panel houses a compact yet powerful 8-slot FX rack. To load an effect, click on any slot's down-facing arrow. This opens a dropdown where you can select one of 17 effects, or move them up or down in the rack to change their order. The radio buttons turn the slot on and off (bypass).

Slots have 3 states – **empty**, **loaded** and **selected**.



Clear (white) signifies that the slot is **empty** (no effect currently loaded).



Gray means there's an effect **loaded** and its name is displayed, but it's not selected for editing.



Red means there's an effect loaded and it's **selected** for editing. Its controls appear on the right.

The red "hamburger" icon opens a menu for saving and loading tweaked versions of individual effects as well as your entire FX rack. Full details for all 17 effects can be found in the **FX** part of this manual.

# LIST OF ARTICULATIONS

## MAJOR

Starting on Tonic: 1Up, 1Down, 1Up&Down, 2Up,  
2Down, 2Up&Down, 5thUp, 5thDown, 4thUp  
Starting on 5th: 1Up, 1Down, 2Up, 2Down

## NATURAL MINOR

Starting on Tonic:  
1Up, 1Down, 1Up&Down, 2Up, 2Down, 2Up&Down,  
5thUp, 5thDown, 4thUp  
Starting on 5th:  
1Up, 1Down, 2Up, 2Down

## HARMONIC MINOR

Starting on Tonic:  
1Up, 1Down, 1Up&Down, 2Up, 2Down, 2Up&Down,  
5thUp, 5thDown, 4thUp  
Starting on 5th:  
1Up, 1Down, 2Up, 2Down

## MELODIC MINOR

Starting on Tonic:  
1Up, 1Down, 1Up&Down, 2Up, 2Down, 2Up&Down,  
4thUp  
Starting on 5th:  
1Up, 1Down, 2Up, 2Down

## WHOLE TONE

Starting on Tonic:  
1Up, 1Down, 1Up&Down, 2Up, 2Down, 2Up&Down,  
5thUpDown

## CHROMATIC

Starting on Tonic:  
1Up, 1Down, 1Up&Down, 2Up, 2Down, 2Up&Down

## ARPEGGIATED MAJOR

Starting on Tonic: 1Up, 1Down  
Starting on 3rd: 1Up, 1Down  
Starting on 5th: 1Up, 1Down  
Starting on 8va: 1Up, 1Down

## ARPEGGIATED MINOR

Starting on Tonic: 1Up, 1Down  
Starting on 3rd: 1Up, 1Down  
Starting on 5th: 1Up, 1Down  
Starting on 8va: 1Up, 1Down

## ARPEGGIATED DIMINISHED

Starting on Tonic: 1Up, 1Down

## ARPEGGIATED AUGMENTED

Starting on Tonic: 1Up, 1Down



## CREDITS

**Concept & Art:** Dickie Chapin

**Kontakt Scriptors:** Mario Krušelj & Nabeel Ansari

**Sample Editor:** Christian Yoder

**Live recordings** performed by The Sofia Session Orchestra at FourForMusic, Sofia, Bulgaria

**Session Producer:** Yuliy Stoyanov

**Orchestration & Score Prep:** Dickie Chapin & Yuliy Stoyanov

**Engineers:** Plamen Penchev & Angelia Vihrova

**Conductors:** Lyubomir Denev Jr., Georgi Elenkov, Boris Radilov, George Strezov

**Thanks:** In addition to everyone above who worked so hard to create this library we'd also like to give extra special thanks to Jodi & Phoebe & Lola Chapin, Marcy & Wren Yoder, Jelena & Viktor Krušelj, Impact Soundworks, and the entire staff at Sofia Sessions Studios and FourForMusic.

If you have any questions about **Palette – Runs & Arps** please go to [www.redroomaudio.com/my-account](http://www.redroomaudio.com/my-account) and login using your Red Room Audio username and password. Then click **CONTACT** from the main navigation. This ensures that all your info is included automatically with your question.

You can also email support directly at [support@redroomaudio.com](mailto:support@redroomaudio.com).

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