

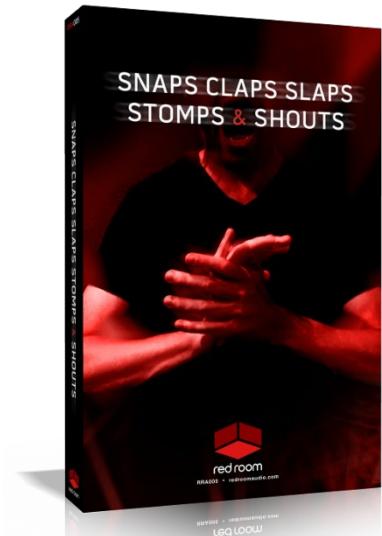
SNAPS CLAPS SLAPS STOMPS & SHOUTS

Reference Manual



RRA005 | v.1.0

INTRODUCTION



Thanks for picking up "**Snaps Claps Slaps Stomps & Shouts**," Red Room Audio's vocal and body effects virtual instrument. We recorded a 24-piece mixed choir performing exactly what the library name suggests - finger snaps, hand claps, thigh slaps, chest pounds, foot stomps and 12 shouted words - in a fairly dry hall with 3 mic positions at 1 dynamic (loud) and up to 12 round robin.

"Snaps Claps Slaps Stomps & Shouts" runs only in the **Full version** of Kontakt 5.6.8 and above, and not the Free Kontakt Player.

We hope this library inspires you to create amazing music.

INSTALLATION

Snaps Claps Slaps Stomps & Shouts requires the **full** version of Kontakt 5.6.8 or above. If you don't already own Kontakt, get it [here](#).



Pulse

steps:

For convenience, download and installation are handled through the [**Pulse**](#) app. Pulse is fast and simple and has many valuable features including easy access to re-downloads, product updates more. Just follow these

1. Go to www.pulsedownloader.com and click on "**Download Pulse**".
2. Once downloaded, click on the installer and it will automatically install Pulse on your machine.
3. Open Pulse and register an account or login.
4. Once logged in, click on "**Add a Product**" in the top right-hand corner of the Pulse app. **Enter the Serial Number** you received with your order and click on "**Redeem**."
5. The product will be added to your Pulse account. To download and install the product, click "Install", select the installation directory and press "**Download & Install**". Pulse will begin downloading your product. Once it's finished downloading, it will automatically extract your library and remove the temporary files for you.
6. When installation is complete, open Kontakt and go to the **Files** tab. Here, navigate to the hard drive location of your library and open one of the .nki's in the Instruments folder.

INTERFACE



The Kontakt GUI is divided into **4 sections**:

At the top there's a row of controls that starts with a display for the currently selected sound, followed by knobs for **Volume**, **Pan**, **Tune**, **Offset**, **Length** and **Size** (which layers round robins to simulate a larger ensemble). Any changes made to these knobs only affect the currently selected sample and it'll remember your settings if you play other keys and then come back.



When you tweak any of the knobs the **RESET** button in the top right turn will turn red, a visual cue that you've made some changes. Simply click the RESET button and all the knobs return to default settings.



The second section of the GUI has **Volume** and **Load** controls for the **3 mic positions - Close, Room and Hall**. In the middle column you've got built-in **Convolution Reverb** with 10 impulse responses to add some size to the room.



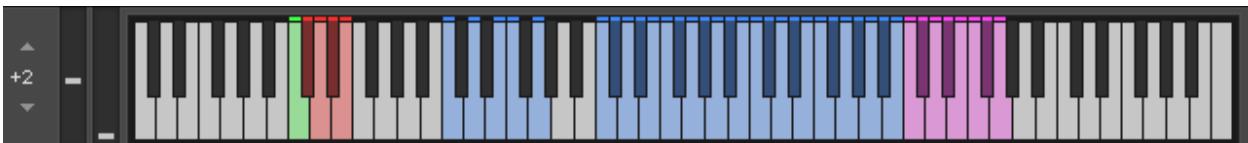
The 4th and final section of the GUI shows a list of **5 keyswitchable FX** and where you can activate them on your keyboard. With the **FX Latch** button turned on, the effect (or effects) you choose stay activated until you press their keyswitch(es) again. With FX Latch turned off, the effect only works when you press and hold its keyswitch. If you want, you can also turn your effects on and off manually by clicking on them in the GUI. We've also included a **Limiter** button, especially useful if you've layered additional round robins using the Size knob and it's getting a little loud. The last button here is an **Exciter**, which boosts certain frequencies for a more processed sound.

PERFORMANCE

All the samples in "**Snaps Claps Slaps Stomps & Shouts**" are accessible from one NKI. Starting at C1 you'll find 5 pink keyswitches that control the FX described in the previous section of this manual. When an effect is active its keyswitch turns green (see below). Beginning at C2 (on the white keys only) you've got the 5 body effects. At C3 you get the 12 men's shouts and at C4 those same shouts are repeated by the women.

C - Ah!	D# - Oh!	F# - What?	A - Go!
C# - Hey!	E - Yeah!	G - Bass!	A# - Kill!
D - Ho!	F - Yo!	G# - Rock!	B - Fight!

When you press a performance key repeatedly it'll cycle through its round robins. Pressing any performance key also maps each round robin sample to individual keys starting at C5, so if you want access to a specific one, there they are.



CREDITS

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Sample Editor: Christian Yoder

Live recordings performed by The Sofia Session Orchestra at 4ForMusic, Sofia, Bulgaria

Session Producer: Yuliyan Stoyanov

Engineers: Plamen Penchev & Angelia Vihrova

Conductor: Georgi Elenkov

Thanks: Jodi & Phoebe & Lola Chapin, Impact Soundworks, the entire staff at Sofia Sessions Studios and 4ForMusic.

If you have any questions about **Snaps Claps Snaps Stomps & Shouts** please go to www.redroomaudio.com/my-account and login using your Red Room Audio username and password. Then click **CONTACT** from the main navigation. This ensures that all your info is included automatically with your question.

You can also email support directly at support@redroomaudio.com.

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